

Falnorian JL Character Creation Chart (Season 14)

1st: Archetype	2nd: Tradecraft Choice	3rd: Equipment	4th: Quirk Choice
Seekers Seekers are focused and inspired. They set goals and are restless until they achieve them.	• 5 Lvl's in Tracker -or- • 5 Lvl's in Cartographer	<i>1 Equipment Set</i> -and- Glowsphere -or- Climber's Kit	1. Past Life 2. Directional Sense 3. Pathfinder 4. Restless Spirit 5. Good Instincts 6. Trace
Traveler Travelers go with the flow. They tend to be jacks-of-all-trades, but masters of none.	• 5 Lvl's in Messenger -or- • 5 Lvl's in Forester	<i>1 Equipment Set</i> -and- Cloak, 5 Torches -or- Explorer's Kit	1. Spirit Fragments 2. Know More Languages 3. Spatial Phasing 4. Fey Traits 5. Animal Speaking 6. Scape Link
Scoundrel Scoundrels are mischievous and like to do things their own way.	• 5 Lvl's in Innkeeper -or- • 5 Lvl's in Trader	<i>1 Equipment Set</i> -and- 2 Glue, 2 Grease -or- Appraiser's Kit	1. Blink 2. Vocal Projection 3. Keen Hearing 4. Local Connections 5. Sticky Spirit 6. Forgettable
Soldier Soldiers are steady and reliable. They keep their promises and are good at supporting others.	• 5 Lvl's in Blacksmith -or- • 5 Lvl's in Builder	<i>1 Equipment Set</i> -and- Mstc. Boots -or- Cook's Kit	1. Temporal Phasing 2. Strong-Willed 3. Accurate Time Sense 4. Undead Traits 5. Death Rattle 6. Lucky
Brute Brutes focus on one thing and like things to be simple. They are blunt and direct.	• 5 Lvl's in Enforcer -or- • 5 Lvl's in Hunter	<i>1 Equipment Set</i> -and- Wheelbarrow -or- Locksmith's Kit	1. Healthy 2. Adrenaline Rush 3. Truthteller 4. Stormcaller 5. Sticky Spirit 6. Spatial Anchor
Guardian Guardians are watchful. They are good at standing their ground and protecting others.	• 5 Lvl's in Diplomat -or- • 5 Lvl's in Peacekeeper	<i>1 Equipment Set</i> -and- Chest and Lock -or- Medic's Kit	1. Temporal Anchor 2. Grounding 3. Spirit Caller 4. Threshold Sense 5. Commune with Nature 6. Scry Protection

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Mystic Mystics are mysterious and intuitive, and tuned in with the world around them.	• 5 Lvl's in Priest -or- • 5 Lvl's in Literary Arts	1 <i>Equipment Set</i> -and- Glowchalk -or- Potion Kit	1. Minor Premonitions 2. Cursed 3. Medium 4. Shrine Sense 5. Magical Resonance 6. Astral Projection
Scholar Scholars are thoughtful, careful, and good at analysis and research.	• 5 Lvl's in Historian -or- • 5 Lvl's in Scribe	1 <i>Equipment Set</i> -and- Book on Topic -or- Scribe's Kit	1. Slippery Spirit 2. Distant Connections 3. Mental Insight 4. Good Memory 5. Keen Eyesight 6. Magical Insulator
Maker Makers are very creative and like to make new things; most have strong imaginations.	• 5 Lvl's in Fine Arts -or- • 5 Lvl's in Carpenter	1 <i>Equipment Set</i> -and- Large & Small Tool -or- Crafter's Kit	1. Mana Sense 2. Element Shaping 3. Keen Sense of Touch 4. Enchantment Sense 5. Ritual Competent 6. Start with Trade Goods
Giver Givers like to help others: they are kind and patient, and usually good at staying calm.	• 5 Lvl's in Herbalist -or- • 5 Lvl's in Teacher	1 <i>Equipment Set</i> -and- Antidote -or- Tailor's Kit	1. Blessed 2. Calming Spirit 3. Empathic 4. Trained Animal 5. Courtly 6. Owed a Favor
Performer Performers are social and passionate, and love being in the spotlight.	• 5 Lvl's in Performing Arts -or- • 5 Lvl's in Courtier	1 <i>Equipment Set</i> -and- Mstc. Clothing -or- Musical Instrument	1. Have Invitation 2. Memorable 3. Illusionary Sense 4. Prestidigitation 5. Shapechanged Sense 6. Suggestion
Champion Champions love a challenge and are natural leaders; they live by "go big or go home".	• 5 Lvl's in Gambler -or- • 5 Lvl's in Rhetoric	1 <i>Equipment Set</i> -and- Mstc. Calling Horn -or- Gambler's Kit	1. Primal Sense 2. Danger Sense 3. Elemental Traits 4. Startouched 5. Marked 6. Have a Reputation