

For our first mission we decided explore the ruins of kythrim
First encounter on way bellmourn and rift lands fighting we drop them move along next enc cave
cockroaches next encounter bellmourn people trying to murder us we drop them interrogate one
they were forced to so we let them go gnomes and bones third encounter taluses putting rocks on
rock patterns they don't like me stealing rocks fourth encounter
Bunch of rubble, non man made rock man made rock only fits together with statues of all the
dark council members with parts of other ones like fox ears we do thumping we feel something
like blowing out a candle but it flickers back on or looking at the sun and not being able to see
for half a second we try add dueling like last time but it doesn't work at all we slow down
thumping try to sit in better circle and not duel works we see undead elf with chains and cloak
black hole in stomach not morganti everything passes through it except silver we tried torch and
we see vision

Burning city not hot cold not fire too many spirits hard to move couldn't breath dead bodies
some have Morganti wounds all drow screaming running see elf with black bones snaps vision
blacks out die
See houses buildings carved into wall sense its over sense it's like dust scattered when try to
breath you stop being able to in the middle sense of chains one person screams then 10, 100,
1000, take 5 fatiuge from pain 10000 100000 10 fatigue sense of a hole unfilled vision ends

second mission drow matriarch

Chatting chatting chatting becomes col member guessed community peace freedom failed goes
back to normal doesn't remember being col member? chatting