

Club

In the club, we started trying to stop the forest spirit from controlling the swamp spirit. On the first encounter on the way, we just crossed the green wall. I forgot to tell you earlier, but there was an eldar quest knight and another mage who helped us deal with haunts in the halimin one-shot who moved over here. He used drill sergeant with some kind of mastery to make it last the mission, combined with fellowship to give us jumpstart heal. On the second encounter on the way, there was some black fairies and green fairies who, surprisingly, *both* attacked us, which I presume was related to the swamp spirit getting controlled by the forest spirit. By the way, I don't believe the swamp spirit is getting magically controlled by the forest spirit, more manipulated, but don't be sure of it. I don't remember a third on the way, but my memory isn't very good, so there could have been one.

Anyways, once we got there, the forest spirit was walking with the swamp spirit, saying stuff about how we will hurt it. We tried to negotiate with it, and then like 4 members of our party started singing puff the magic dragon. Then the forest spirit was incredibly pessimistic, saying, "Any joy you gain from singing will be extinguished. "Better to not have any at all," or something along those lines. Anyways, then those original party members and a few other who had joined in started singing NEVER GONNA GIVE YOU UP!!! IM NOT JOKING!!! to be fair, think about the scenario we were in and the lyrics. Also everyone knew the lyrics. We eventually got the swamp spirit back on our side

I have like no idea what the second mission was. It might have been vampires? But I know the first on the way. There was a glowing white tree. And we could sacrifice mana to it. Me and a few others used priest to try to find out what god the shrine was to, and it was the COL. It eventually started whispering after we fought off the undead that were trying to break it. The exact words I don't remember, but with messenger lvls, we could hear the voices of morgantied players (P.S I finally remember who the third morgantied person was. It was Oliver. For the third time this season.). The main gist of it was to remember them.

Electives

We finalized the placement of our swamp camp near the river. Nothing much happens in electives.