

The Illmythil

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Inquirer

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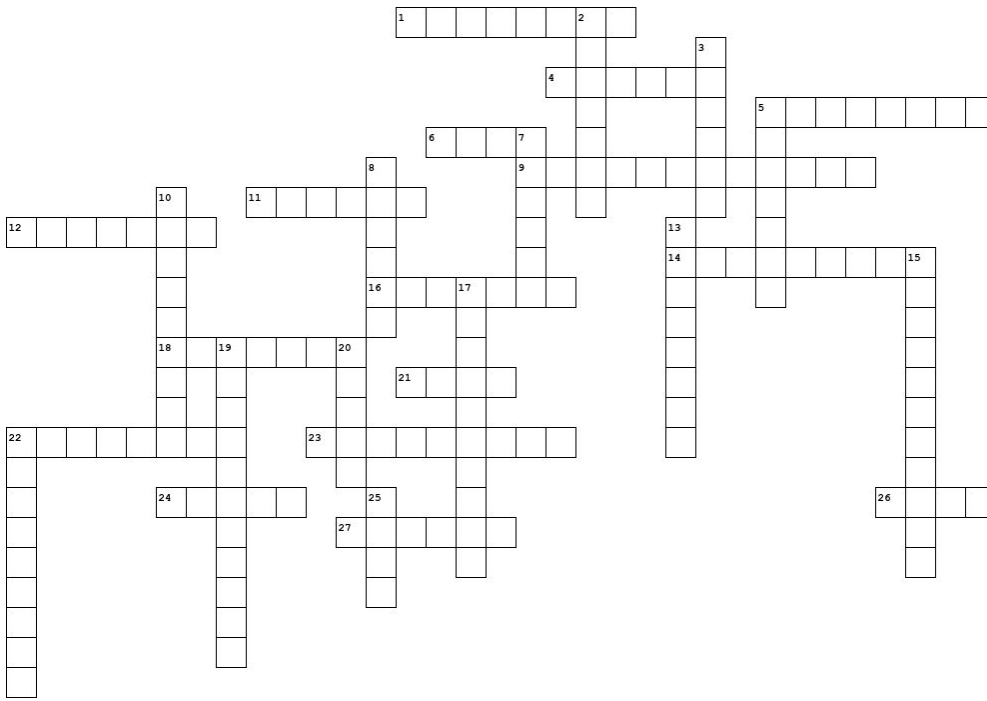
Thirdmoon

Need workers? Need a job?

WE CAN HELP!

Contact Elethir Eroval; we will indeed do our best to get you linked in to a web of opportunities in the Illmythil Outpost and surrounding environs! Finding work will be a zip, for recruiters and job-hunters alike.

Nothing's guaranteed - except our guarantee that we'll do our level best to help.



Down

2. The land to the west, mountainous and crafty
3. Small lumpy creatures who are doing their best. What secrets do they know?
5. The craft of those who are skilled at determining what people need
7. I really don't like these. They have acidic blood and bite and are SO creepy
8. The craft of learning about deities
10. The land to our south, a home of many
13. The craft of those who understand the landscape around them
15. One who shares the dream and the dance of what we build together
17. The loving kindness of caring for each other
19. Highest of the Halhar mountains
20. A great living rock, with or without babies
22. Being honest and true to your principles, even if it's only to yourself
25. Energy that fuels magic; one of the scapes

Across

1. Tendrils of the deep Prime
4. Wise, mysterious, worshipped by some, these flying creatures speak telepathically.
5. Most mysterious of the three Courts
6. Mischievous lackeys in service to demons
9. One step in front of the other; continuing, even if that is all you can do
11. Commonly mistaken for dragons. Stay out of their breath range!
12. A monstrous scavenger with a sideways gait
14. The quartet of gods who created mortals
16. Considered by some to be the pinnacle of achievement, for a mage
18. Due regard for rights and traditions of others
21. The dream of a brighter tomorrow, carried within our hearts
22. The fair country we live in, home of magic
23. I wonder what this could be?
24. It comes at twilight, inevitable.
26. A fae spirit, an embodiment of nature
27. The craft of those who make clothes

ROADS CLEARED, COLORS CALMED

The brave Illmythil Adventuring party has managed to clear some of the highly dangerous blocked roads that connect this area, fighting off Elemental forces and cleansing the land of their influence - quenching flames, cutting back brambles, darkening mirrored ice, and smoothing over jagged edges.

Monthly Riddle!

I come to all, yet no one can truly know me until the moment I arrive.
What am I?

Last month's answer: **E!**

Though travel in these mountains is never safe, we at the Inquirer thank the adventurers, as well as the laborers and builders who helped clear the blockages and make it as safe as it could be!